

① There are two main protocols :

1) The handshake protocol

Handshake protocol is used to establish sessions. This protocol allow client & servers to authenticate each other by sending a series of messages to each other. Handshake protocol uses four phases to complete its cycle :

- 1) Client & server sends hello packets to each other.
- 2) Server sends his certificate and server key.
- 3) Client reply by sending its certificate and client exchange key.
- 4) Change cipher suit, after the handshake protocol ends.

of the record layer protocol

SSL record provides two services

- Confidentiality
- Message integrity

Here, data is divided into fragments. The fragments is compressed and the encrypted MAC generated by algorithms like SHA & MD5 is appended.

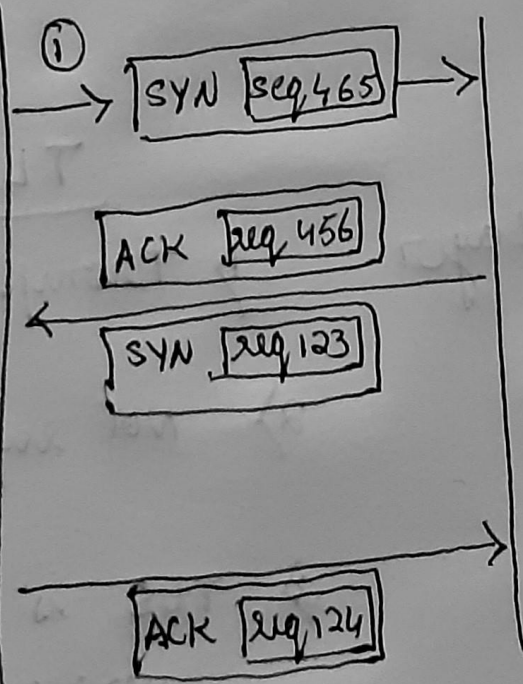
After the encryption is done ~~and~~, SSL header is appended to the data.

② Three way handshaking

Let's connect,
my message
starting at 465



Good, I'm
ready for
message 124



Got it



I'll number my message
starting 123

Two way handshaking only allow one party to establish initial sequence number and other party ACK it. Which means only one party can ~~not~~ send data reliably.

But TCP wants to be able to send data reliably in both directions. Hence both parties need to establish an initial sequence number and ACK respectively.

③

SSL

→ Secure Socket Layer

→ supports Fortezza algorithm

→ SSL is the 3.0 version

TLS

→ Transport Layer Security

→ Not supported

→ TLS is the 1.0 version

4) Digest is used

4) Pseudo random function is used

5) MAC protocol is used

5) Hashed message auth. protocol is used

6) complex

6) simple